



# The WSDM of Autonomic Computing

## Experiences in Implementing Autonomic Web Services

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*(Research support from OCE CCIT)*

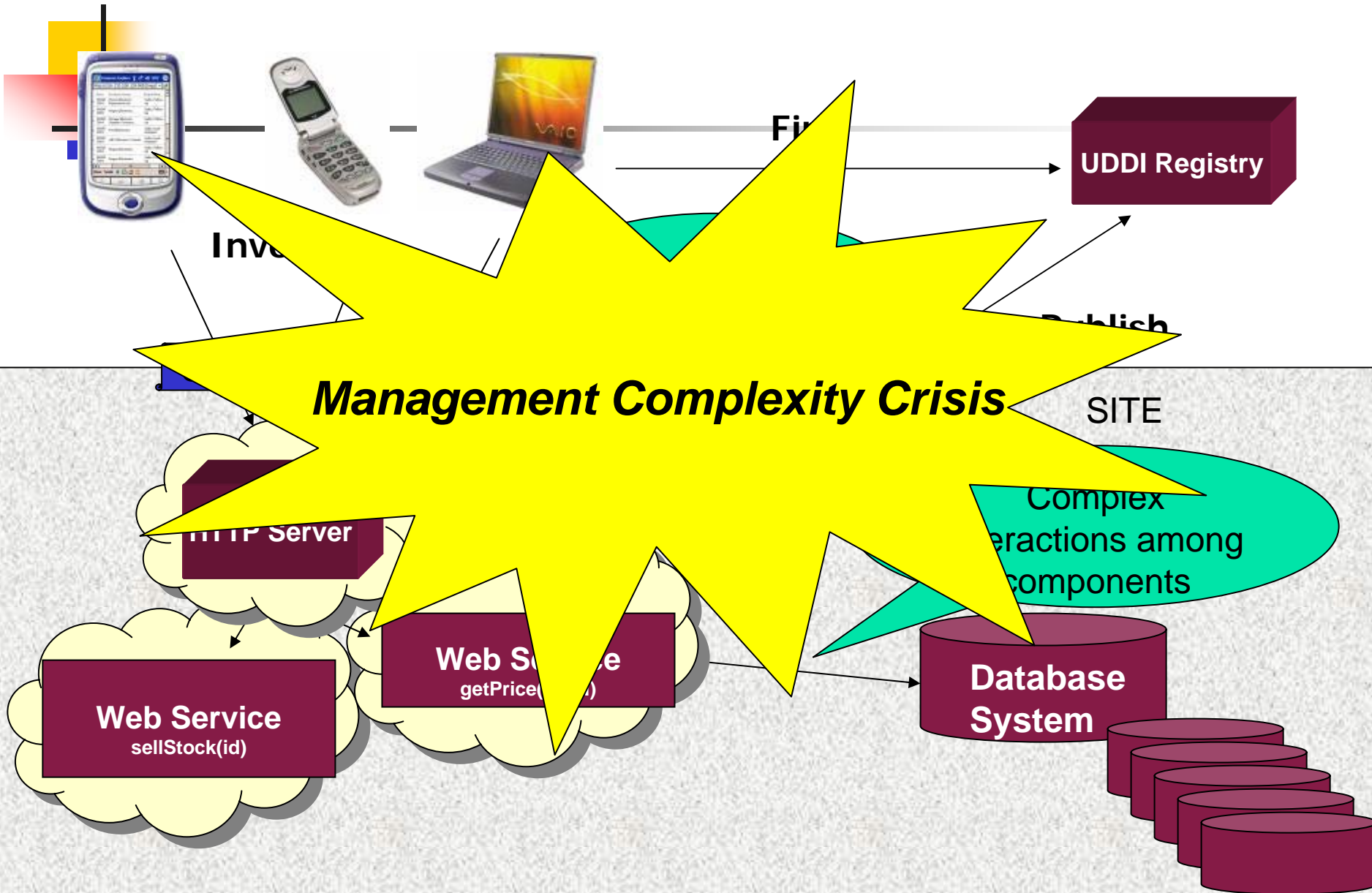


# Outline

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- Autonomic Web services environment
- WSDM
- AWSE + WSDM
- Lessons learned

# Web Services



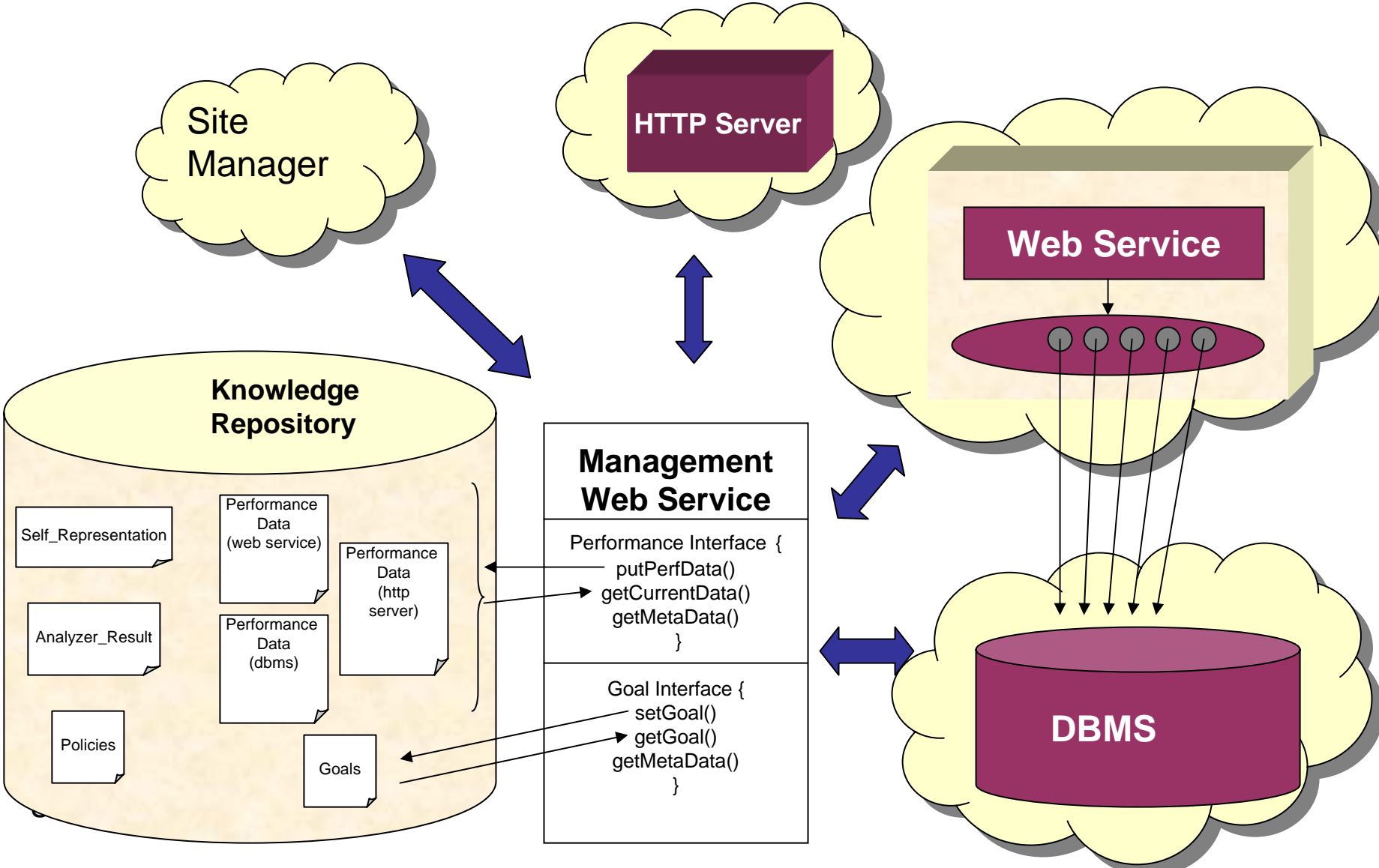


# Autonomic Web Service Environment (AWSE)

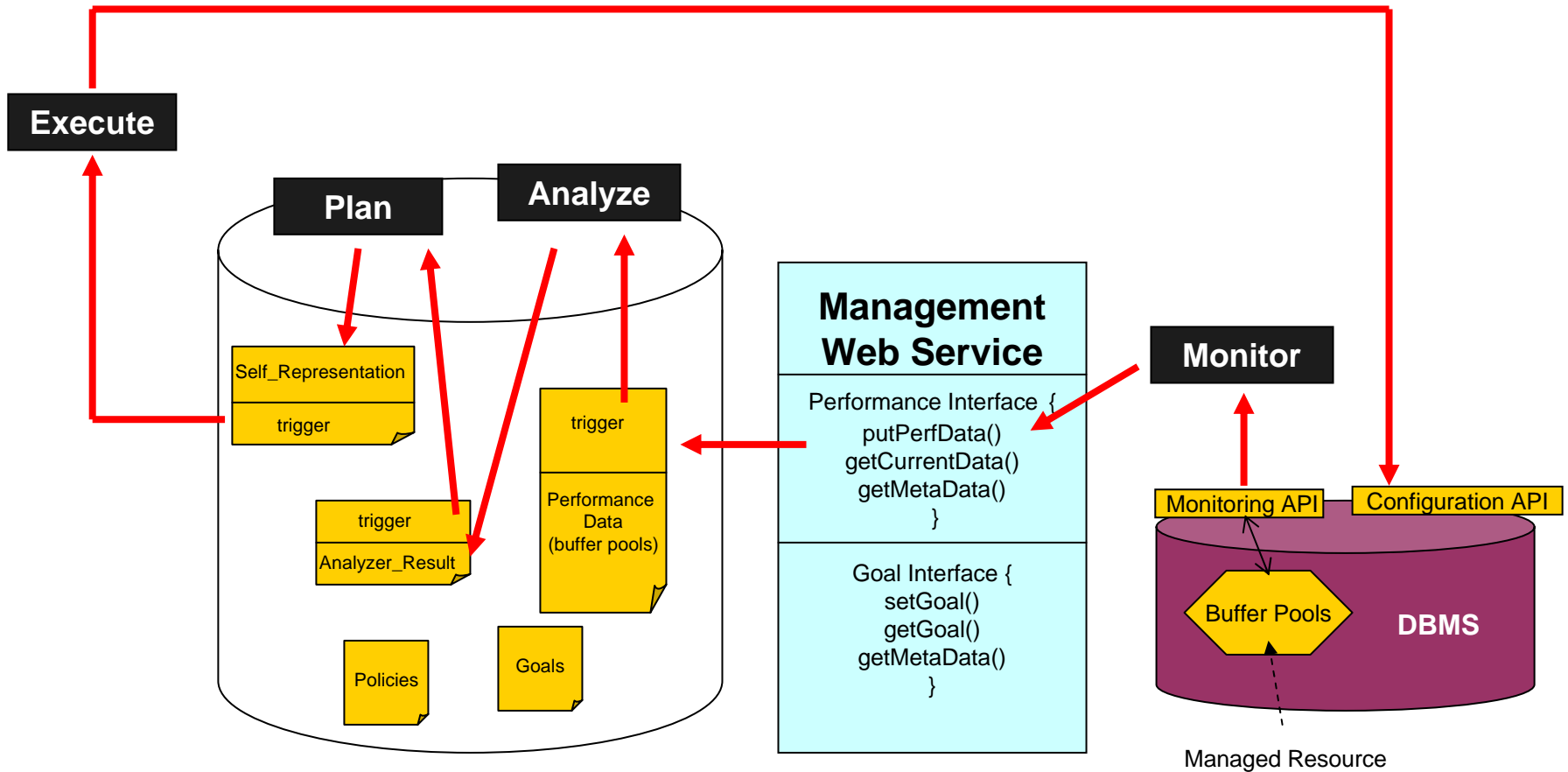
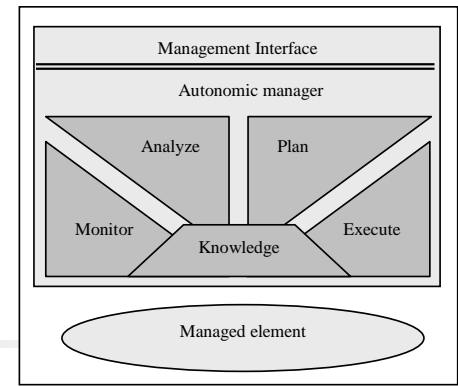
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- Framework for developing autonomic Web services
- **Reflective, database-oriented** approach
  - Components present a self-representation that can be inspected and adapted at run-time
  - MAPE loop implemented via DBMS facilities

# AWSE



# MAPE Loop in AWSE





# WSDM: Web Services Distributed Management

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- Manageability of resources available through Web services
- Describes a set of management capabilities that may be exposed by resources (eg OperationalStatus, Metrics, Configuration)
- Used as basis of architecture for AC

# AWSE - WSDM

## WSDM Management Web Service

```
getResourceProperty()  
setResourceProperty()  
subscribe()
```

Component is a manageable resource

HTTP Server

Management info accessible via Web service endpoint (EPR)

WSDM Management Web Service

Web Service

Site Manager

WSDM Management Web Service

WSDM Management Web Service

KB info captured in *resource properties documents*

WSDM Management Web Service

DBMS





# Transition Experience

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- Open source development tools
  - Apache MUSE
- Steep learning curves
- Increased code sophistication
- WSDM support for *Metrics* and *Notifications*



# Evaluation

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1. Impact on System Architecture
  - Myth of implementation independence
    - Interfaces constrain possible implementations
    - WSDM suits a distributed architecture
  - Notifications forced architecture changes
    - Database-oriented MAPE loop didn't match resource encapsulation of WSDM



# Evaluation (2)

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## 2. Support for MAPE Loop

- WSDM useful for interactions among autonomic managers
- WSDM does not affect communication among parts of an autonomic element
- WSDM provides natural representation of AWSE management interface
- Metrics and notifications enhance processing

# Evaluation (3)

## 3. Amount of Complexity

Step 1: WSDM and XSD documents	270 lines (written)
Step 2: Java stubs (MUSE)	680 lines (generated)
Step 3: Stub modifications	80 lines (written)
Step 4: Backend object	350 lines (written)
Step 5: Callback objects	500 lines (written)

33% of code automatically generated

38% of written code was actually original code

100% increase in lines of code



# Evaluation (4)

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- Performance
  - Approximately **7% performance decrease** in throughput with AWSE-WSDM
  - Each interaction involves calls to 6 layers (as opposed to 4)
  - Supporting notifications added overhead to monitoring



# Lessons Learned

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- Steep learning curve to adopt WSDM
  - Tools often behind the standards!
  - MUSE 2 a big improvement!
- WSDM improved communication in AWSE
- Need to appreciate the “paradigmatic” architecture implicit in WSDM
  - AWSE’s database-oriented approach not a good match to WSDM



# Summary

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- Success of AC hinges upon adoption of common standards like WSDM.
- WSDM added significantly to amount of code, but new code is not hard to produce.
- Overhead due to WSDM not significant.
- Implementation strategy is important.



Questions ?

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